Codename:
Era of the Fallen
PC Character Sheet

Warrior

Melee Weapons

	Type	3ST Bonus	Damage	Dmg Thrust	AP	Parry	Block	Miss	Other	Weight	Length	Distance	Strike Zone
Primary													
Secondary													
Tertiary													

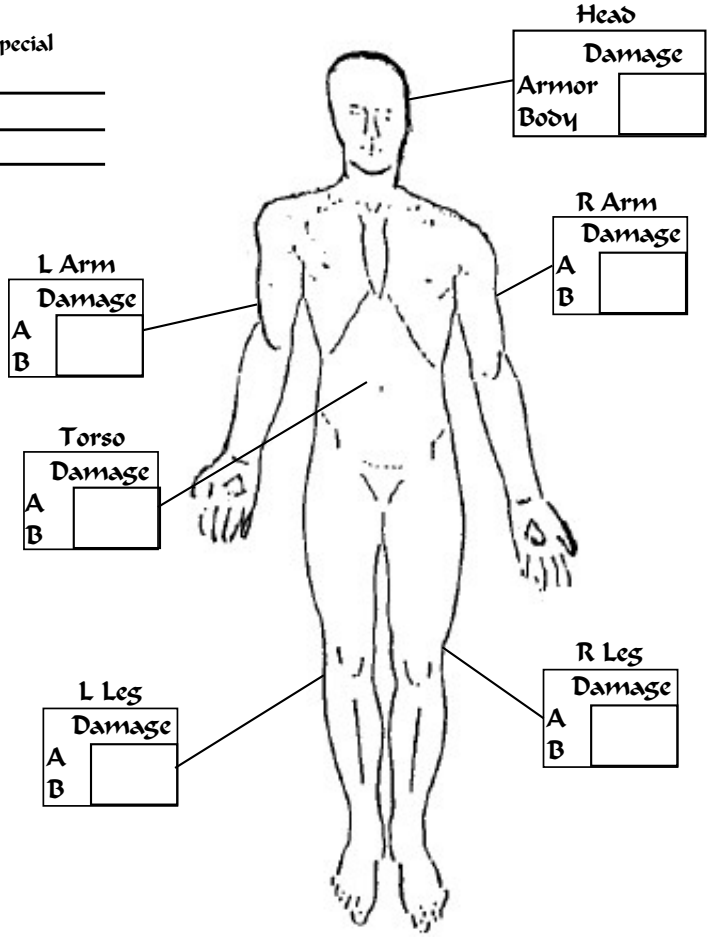
Ranged Weapons

	Type	To Hit	Damage	AP	Qty	Base	Effect	Arc	Length	Other
Primary										
Secondary										
Tertiary										

Ready Projectiles

Type	Range	To Hit	Qty	Dmg	Special

Damage Location



Armor

	Type	Endurance Max	Endurance Current	Weight
Head				
Neck				
Shoulders				
Upper Arms				
Elbow				
Lower Arms				
Hands				
Chest				
Back				
Belly				
Groin				
Upper Legs				
Knee				
Lower Legs				
Feet				
Shield				
Other				

Total Weight
Encumberance
Rounds per Fatigue

Total Damage

Penalties
Fatigue
Blood Loss
Pain
Mobility

	Block	Trap	Attack	Cover	Dmg
Shield Modifiers					