Unused Weapons

	Type	3st Bonus	Damage	Dmg Thrust	AP	Parry	Block	Miss	Other	Weight	Length	Distance	Strike Zone

Unused Ranged Weapons

	Type	To Hit	Damage	AP	Qty	Base	Effect	Arc	Length	Other

Stowed Projectiles

Type	Qty	To Hit	Range	Dmg	Special

Weapon Proficiencies

Level	Type	Total Bonus

Combat Manuevers

Name	Mod	Margin	Special Conditions

Armor Tables

Armor Type: ____________

	Piercing	Slashing	Blunt
Blocks			
Penetration			
Absorbed			

Armor Type: ____________

	Piercing	Slashing	Blunt
Blocks			
Penetration			
Absorbed			

Armor Type: ____________

	Piercing	Slashing	Blunt
Blocks			
Penetration			
Absorbed			

Armor Type: ____________

	Piercing	Slashing	Blunt
Blocks			
Penetration			
Absorbed			